


























# Dynamic Map Legend




























[Tamrielcraft's Dynamic Map](#) is mainly used for navigating around the endless world. To add some markers on it, Tonal Architects and higher ranked players can use `/dmarker add <marker-label> icon:<icon-id>`. The *marker-label* is the label used under the icon. The *icon-id* is the id linked to a certain icon. A semi-final list is present at the bottom of this page.

When executing the command, the marker will be placed at the players location

To get the full list of icon-id's in game, use `/dmarker list`

Use the following table to place map icons. The label of the icon is in **bold** while the file name used to place one is in *italic*.

 <b>Anvil</b> <i>anvil</i>	 <b>Dock</b> <i>dock</i>	 <b>Leyawiin</b> <i>leyawiin</i>	 <b>OblivionGate</b> <i>oblivionGate</i>	 <b>TelvanniTower</b>
 <b>AshlanderCamp</b> <i>ashlandercamp</i>	 <b>Dungeon</b> <i>dungeon</i>	 <b>Lighthouse</b> <i>lighthouse</i>	 <b>Orc_Stronghold</b> <i>orcStronghold</i>	 <b>Tomb</b>
 <b>AyleidRuin</b> <i>ayleidruin</i>	 <b>DwemerRuin</b> <i>dwemerruin</i>	 <b>Markarth</b> <i>markarth</i>	 <b>Plantation</b> <i>plantation</i>	 <b>Town</b>
 <b>Bravil</b> <i>bravil</i>	 <b>Falkreath</b> <i>falkreath</i>	 <b>Mine</b> <i>mine</i>	 <b>Plantation</b>	 <b>Vivec</b>
 <b>Bruma</b>	 <b>Farm</b> <i>farm</i>	 <b>Miraak</b>	 <b>Riften</b>	 <b>Wayshrine</b>

 <b>Camp</b> <i>camp</i>	 <b>Fort</b> <i>fort</i>	 <b>Morthal</b> <i>morthal</i>	 <b>Ruin</b>	 <b>Whiterun</b>
 <b>Cave</b> <i>cave</i>	 <b>Grove</b> <i>grove</i>	 <b>MountainPass</b> <i>mountainpass</i>	 <b>Sewer</b>	 <b>Windhelm</b>
 <b>Cheydinhal</b> <i>cheydinhal</i>	 <b>Imperial</b> <i>imperial</i>	 <b>Mournhold_ Almalexia</b> <i>mournholdAlmalexia</i>	 <b>Skingrad</b>	 <b>Winterhold</b>
 <b>City</b>	 <b>Inn</b> <i>inn</i>	 <b>MundusStone</b> <i>mundusstone</i>	 <b>Solitude</b>	
 <b>DaedricRuin</b> <i>daedricruin</i>	 <b>KhajiitCaravan</b> <i>khajiitcaravan</i>	 <b>MW_Tomb</b> <i>mwTomb</i>	 <b>SothaSil</b>	
 <b>Dawnstar</b> <i>dawnstar</i>	 <b>Kvatch</b> <i>kvatch</i>	 <b>MW_Town</b> <i>mwTown</i>	 <b>Stable</b>	

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