Solstheim Event RP

What I have:

House Telvanni Character Leader

All locations needed

NPC draft characters

What I need:

House Redoran Character Leader

People to partake

Event Details

As for now, there will be two separate story lines converging together on a single story line. The story lines follow similar stories with both sides scouting out the Temple of Miraak. Each side will do 3 or 4 scouts, depending on several factors. Once both sides are finished scouting the location, the proper story will begin.e

Both sides will "coincidentally" scout the location for the last time at the same time. This time, however, the location will contain some <spoiler> forces. The forces will force the sides to retreat. From this, a <spoiler> will occur. A treaty will be formed between Redoran and Telvanni for the duration of the invasion. The <spoiler> will take part in 5 random locations across the island. Once all 5 locations are cleared, both sides will launch an attack on the Temple. They will fight the <spoiler> and push into the end of the Temple, where they will be faced with <spoiler>. They will be given and conundrum and the answer they give will effect how the event ends.

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