

# TCCollection v0.1.0: changelog

## Version 0.1.0

### New features

- RolePlaying
  - Improved command length
  - Card concept
  - Your characters name is displayed on the RP card
- Economy
  - Improved command length
  - Addition of a bank (and a corresponding account)
  - Addition of payments
  - New admin payment command
- Skill system
  - Upgraded smithing skill tree
  - Experiences and leveling up

### Technical improvements

- A playercache has been introduced to increase read & write speeds of player data

### Bug fixes

- The age of the player on the card was not saved correctly

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